



MSHSL BOYS' SECTION 1 AAA GOLF MEET THE JEWEL GOLF COURSE MAY 31 & JUNE 1, 2022

Local Rules and Information Sheet

RULES OF PLAY

All play is governed by the Rules of Golf, the MSHSL Terms of Competition for Boys' and Girls' Golf, the MSHSL Pace of Play Policy, and the following local rules:

FORMAT

The Section 1 AAA Tournament is 36-hole stroke play, total score, 18 holes played each day. The top six (6) teams will advance to the Section Finals and the winning team will advance to the MSHSL State Meet. The top twelve (12) individuals and ties not on advancing teams will advance to the Section Finals. The top five (5) individuals not on the winning team will advance to the MSHSL State Meet.

TEE MARKERS

All play will be from the white (men's) tee markers.

DISTANCE MEASURING DEVICES

A player may obtain distance information by use of a distance-measuring device. If, during a stipulated round, a player uses a distance-measuring device to gauge or measure other conditions that might affect his play (e.g., elevation changes, wind speed, etc.), the player is in breach of Rule 4.3a." **PENALTY:** first breach – two strokes; second breach – disqualification.

Permissible devices include stand-alone units (such as laser rangefinders), GPS devices (such as Garmin) and distance-measuring apps loaded on cell phones (such as GolfLogix or Golf Shot).

DISCONTINUANCE OF PLAY SIGNALS

1. **Potentially dangerous situation – One prolonged air horn/siren blast, repeated.**
(NOTE: Players ***MUST*** suspend play immediately. Failure to do so is a ***disqualification*** penalty.)
2. **Other types of suspension - Three consecutive air horn/siren blasts, repeated.**
3. **Resumption of play – Two short air horn/siren blasts, repeated.**

PRACTICE BETWEEN HOLES PROHIBITED

Between the play of two holes, a player must not make any practice stroke on or near the putting green of the hole last played. The penalty for breach of this Rule is two strokes on the next hole to be played.

GROUND UNDER REPAIR

In addition to areas circled by white paint, the following are to be treated as Ground Under Repair: none.

OBSTRUCTIONS

All artificially surfaced cart paths (including surfaced with gravel and wood chips), sprinkler heads and control boxes, shelters and any of the following objects are treated as *Immovable Obstructions*.

OUT OF BOUNDS

Boundaries are defined by the following: **WHITE STAKES.**

PENALTY AREAS

When both stakes and lines are used to mark a penalty area, the stakes ***identify*** and the line ***defines*** the edge of the penalty area. Local Rule: Any unmarked areas, including native grasses and wooded areas, can be played as lateral hazards. 2 club lengths from the point of entry, no closer to the hole, 1 shot penalty.

COMMITTEE

Keith Badger – Tournament Director – Activities Director, Farmington High School
Jim Delongpre – USGA Official
Paul Byron – Head Rules Official – Director of Golf – The Jewel Golf Club
Gary Addington – Executive Secretary – Region 1 AA
Casey Indra – Region 1 AA Chairperson

MSHSL PACE OF PLAY POLICY

The following conditions and policies govern the MSHSL pace of play at all Subsection, Section and State Tournament play.

The penalty for Breach of this Rule, in accordance with Rule 5.6a, is as follows: "Stroke Play: First offense – Verbal Warning; Second offense - One (1) stroke; Third offense – Two (2) strokes, Fourth offense - Disqualification."

READY GOLF

"Ready Golf," or the process of playing a stroke when ready and not waiting until it is "your turn" based on the honor on the teeing area or distance from the hole, is the MSHSL standard. When doing so, players always should be playing in a safe and responsible way.

PLAYER'S RESPONSIBILITY

A player must not unreasonably delay of play (Rule 5.6a: Unreasonable Delay of Play), either when playing a hole or between two holes. Each player is responsible for his/her group's maintaining proper position on the course in relation to the rest of the field, and this is the standard expected by the MSHSL.

Players should walk directly and quickly when walking to their next shot, and prepare for the next stroke while others are playing, in order to be ready to play when it is their turn.

GROUP OUT OF POSITION

Each group should be approximately one (1) starting interval behind the preceding group throughout the entire round. The position of the following group has no bearing in determining whether or not a group and/or player's pace of play is satisfactory. It is the responsibility of each player to be aware of his/her position on the golf course.

A group that is deemed out of position by the Rules Committee will be given a verbal warning regarding their pace of play for its first offense. Should the same group need to be addressed a second or subsequent time by the Committee regarding pace of play, each player in the group will be assessed a one stroke penalty per Rule 5.6a. However, if it is obvious to the Committee that the group is out of position due to the play of one or more players (but not all) within the group (such as consistently taking more than 40 seconds to play a stroke as stated below or not walking quickly between shots), the Committee may assign the penalty to those players and not the entire group as outlined in the penalty statement above.

DEFINITION OF "OUT OF POSITION"

A group will be considered to be out of position if it (a) has taken more time than has been allotted to reach that point on the course and (b) has a clear par 3 or par 4 in front of them, or the preceding group is on the putting green of a par 5 when the group in question arrives on the teeing ground. Both (a) and (b) must apply for a group to be out of position. A group is expected to keep up with the group in front of it.

TIMING

A player is permitted 40 seconds to play a stroke. Timing starts when the player has a reasonable time to reach his/her ball, it is clearly the player's turn to play, and nothing interferes with the player's ability to play the stroke. Time taken for determining yardage, club selection, wind conditions, etc. will count against the player's overall time. On the putting green, timing begins after a player has had a reasonable amount of time to repair ball marks and remove loose impediments on the line of putt. Timing may start before a player has replaced the ball on the putting green.

Any player taking an excess of 40 seconds to play a given shot, except in extraordinary circumstances, is subject to a penalty for undue delay as prescribed above.